CHESS STRATEGY - REVEALED Your Tool Kit of Key Concepts and Pawn Structures

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Foreword

In the age of computers, advanced technology and ample information it is difficult to stimulate interest in a book, which should provide an educational approach to different levels of chess players, without being just a "dry" opening theory.

However, now you are having in your hands a book which, thanks to the careful and diligent selection of material, will provide you that unique satisfaction of learning and improving.

Long time ago Philidor concluded that the pawns are the "soul of chess". The author leads us through the most common pawn structures, classified in certain themes, through the labyrinth of chess art, giving instructive examples for each topical structure. In the abundance of materials, with a powerful chess database at our disposal, it is extremely difficult to find exemplary games which will adequatly depict certain topics.

It may seems easy to control the center, or to take advantage of the weakness of double or isolated pawns. However, in practice we often cannot exploit the weaknesses or convert the advantages, so you can often hear the players complaining about missed opportunities.

In some games, especially in the chapter on isolated pawns, the reader can enjoy in wonderful combinations, exemplary attacks, but also in the transition to the winning endings, which should have been envisioned long before they occurred on the board. Also, you can find highly instructive examples in chapters which deal with open lines and bishop pair where Zlatanovic really shines teaching you how to exploit the plus you gained by utilizing a subtle technique of conversion. There is just so much to learn from this exceptional book!

I know that this book has been prepared for a long time, and being familiar with the author's methodology and the huge number of games from which he selected the most instructive jewels, I truly believe that this work will be an exemplary book worthy of every praise and highly useful to players of different categories. Players who excel at sharp positions as well as positional players can find their interest in the presented games.

I find this chess book really impressive!

Skopje, April 2024

GM Dragoljub Jaćimović

A Word from the Author

Unfortunately, chess strategy is today often neglected, especially in education of young players. Every serious trainer must insist on strategy work, because strategy will be a powerful and probably decisive weapon against players who neglected it in their own chess study. That was my motivation to write this book, to present crucial elements and principles of strategy and to reveal its secrets to you, dear reader. After careful study of the book you will be fully equipped with strategic concepts, patterns and definitely you will catch "how it works" in chess game.

The material is divided in three parts. The first part tackles the "elements" of chess strategy, the way I see it. It contains five chapters and I suggest you to read them in presented order. The second part deals with pawn structures with eight chapters in it and here I suggest to follow the suggested order of themes as well. Finally, at the end I present important strategic principles and concepts of activity, harmony and initiative, finishing the book with the themes of prophylaxis and restriction. These are presented to teach you two global plans: to lead the play and to prevent your opponent to lead the play.

For those who always like to rely on numbers (I would advise you to forget about them, because numbers usually deny logics which is essential in using strategy), the material in this book is written for players of 1500–2300 elo range (I have on mind readers' level of knowledge, not FIDE elo).

Once again, I suggest you to follow the presented order themes, because the simpler examples are presented first in each chapter, and the topics of our study are often based on previously presented material. Follow all examples from their initial position till the end, paying attention to every move. I did not want to bother you with deep exploration of the final parts of the model games. Whenever I believed that commentary is not necessary I decided to avoid pointless overload of lines. Of course, that does not mean that you should skip going through the final stages of the games! On the contrary, you need to follow endgames, analyze them alone and check possible continuations in order to find win in case of some alternative ways of defense.

I want to thank my family that always supports me. Also, I want to thank the eminent publisher that gave me the opportunity for nice collaboration and for spreading love to our beloved game of chess.

April 2024

To my son, Vasilije Boroljub Zlatanovic $\sim * \sim$

Anatoly Karpov 2690 – Anthony Miles 2555

Las Palmas 1977

1.c4 b6 2.d4 b7 3.d5!? Traditionally advance of the d-pawn restricts the black light-squared bishop.

3...e6 4.a3 A well known resource. After ... <u>\$</u>b4 is prevented Black will face problem with harmony.

4...⊘f6 5.⊘c3 ≜d6? is an extravagant move that would be soon declared as mistake.



Anatoly Karpov

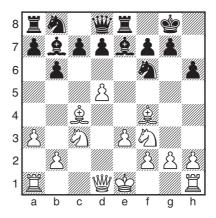
5...d6 is more common;

5....g6 is more logical too.

6.②f3 exd5 7.cxd5 0-0 8.奠g5 Causing new problems for the black army.

8... 🗄 e8 9.e3 ge7?! After this move everything is clear. Black does not have any ideas about the middle-game. The bishop makes another move and blocks the rook. But, any other way to finish development is not obvious.

10...h6 11.<u></u>≜f4



11...②h5!? Another anti-centralization measure that is practically forced.

12. 265 266 13. 244 Not supporting Black's development.

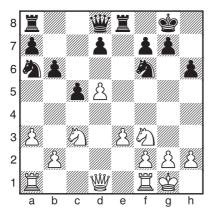
13... <u><u></u></u>a6? Another move that neglects the centralization.</u>

13...c5 is better choice, however

14. $\pm xf6$ xf6 15.0–0 d6 16. d2with preparing advance of central pawn avalanche is evidently better for White.

14. **A xa6!** A xa6 The knight is now very bad here. The other is also poorly placed on the other side of the board.

15.0–0 c5 Logical, but too late.

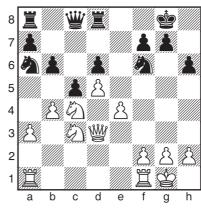


The situation is clear! Black has problems with the harmony of his pieces, while White's pieces are well centralized and active. There is a clear plan of using the majority in the center and prepare for the e5–push. That must end of the game! But, White first must complete his own development and set pieces on the best spots.

17. 變d3 變c8 18. 公d2! d6 19. 公c4 The optimal square for the knight is in front of the opponent's central pawn.

19.... 賞d8 20.e4 ②**c7 21.b4** Noth-

ing is wrong with a direct preparing of the e4–e5 advance.



22.b5! Completely blocking the position on the queenside White has freedom to organize activities on the other side of the board.

22...公c7 23.a4 幽d7 24.f4 三e8 25.三ad1 三ad8 26.h3 幽e7 27.e5 Finally. Black is lost.

27...dxe5 28.d6 谢f8 29.fxe5 公h7 30.谢f3 Avoiding the pin, renewing the threat and invading!

1:0

Johan Hellsten 2554 - Marcelo Llorens Sepulveda 2418

 $^{*\sim}$

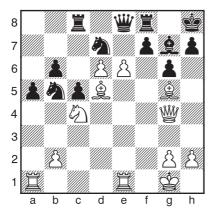
Santiago de Chile 2005

1.d4 ②**f6 2.c4 c5 3.d5 b5** A popular flank attack connected with the center. By deflecting the c-pawn

21...Øa6

I would advise the readers to try to find some better defense for Black in the last few moves and to make sure that there is no escape after finding converting plans for White.

23...a5 24.<u>ģ</u>g5 ∰e8 25.e6



The final position deserves a diagram, as it depicts a marvelous triumph of central strategy. Black resigned.

1:0

1*0

Nikita Vitiugov 2709 - Surya Shekhar Ganguly 2650 Olympiad Khanty-Mansiysk 2010

1.c4 ② **f6 2.** ③ **c3 g6 3.e4 d6 4.d4** ▲ **g7 5.f3** One of many possible moves in this variation of the King's Indian. White wants to make secure the bishop on e3 and create a battery on the c1–h6 diagonal, attacking the black king. Here, Black should opt for standard replies in this opening ...c5 or ...e5. The idea is to crush White's pawn center and to prove that White wasted time for nothing by creating the pawn center. Of course, that is easy to say, difficult to do, but still it is quite logical. To strike at the middle pawn when opponent has three connected pawns on same rank, in order to create holes and outposts for your own pieces. Alas, Black here strangely deviates and the punishment will be brutal.

5...0–0 6. 28 20 c6 7. 20 ge2 a6 is a fashionable and not a bad approach to prepare ...b5. But, that plan is definitely less logical.

8. Wd2 Ib8 9. Ic1 e6?! Played in nowadays fashionable "hippopota-



Nikita Vitiugov

mus" style. It simply doesn't fit with natural King's Indian ideas.

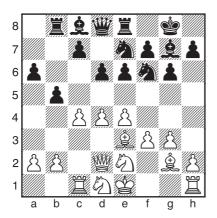
9... <u>\$</u>d7!? would prepare ... b5.

10. Characterized data the making the rook acting as submarine on the c-file and relocating the knight to the kingside where White has predicted play.

10...<u></u>≅e8 11.g3?!

11. f_{2} is more flexible, because the knight defintely will go there. Later, White can choose plan to finsih his development.

11...⊘e7 12.<u></u>g2 b5



13.c5!? Interesting approach. White's strong pawn wall fully restricts Black's minor pieces and White bases his further play on continuing with the squeeze. Black can never take because the rook recapture gives White a serious plus.

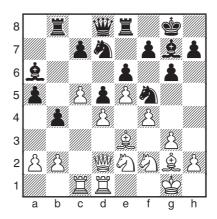
13...b4 Black himself is trying to restrict White's pieces and to claim the a6–f1 diagonal for the bishop.

⊘d7 17.f4 White naturally gains more space and new prospects for his pieces.

17...d5 is a natural strike at the middle pawn.

18.e5 Of course!

18....⁄幻f5



19. (b) h1! White solves the biggest problem – the knight will be relocated via the g1–square. That would be a prelude to planned kingside pawn attack.

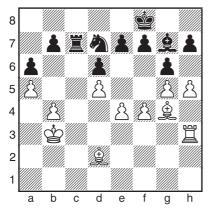
19... □a8 Black is trying to do same with his knight. Without space in the center Black is forced to go for flank activities. Obviously, it is a result of bad strategy.

20.⁄0g1 ⁄0b8

20...h5 will not work. Black will surrender the g5–square and g3–g4 would be anyway played after preparation.

21.g4 (2)**xe3** Having so little space Black must try to trade pieces.

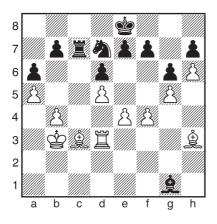
No rush. Maybe the rook will go to h3. Deflecting the black king from the queenside may be useful.



33.h6! Generally, it is better to advance to the 6th rank than to take. Now Black has both the h7– and g6– pawn (because of the looming sacrificial motif) as targets.

33.... **逸d4 34**. **길d3** All White should do is to devise a plan of invasion, as the e5- or f5-advance must work.

34...≗a7 35.≗h3 ≗g1 36.≗c3 ⋭e8



37.e5!

37.f5 is less logical in view of 37... ⊘e5

37...<u></u>≜h2 38.exd6

38.e6 is the other typical advance. 38...fxe6 39.dxe6 公f8 40.f5 is winning.

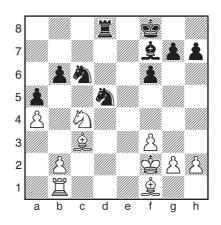
38...exd6 39. 旦e3+ 含d8 40. 旦e4 象g1 41. 象xd7 White's rook invades and the h7-pawn falls. Black resigned.

1:0

Magnus Carlsen 2714 - Michael Adams 2729

 $\rightarrow \ast \frown$

World Cup Khanty-Mansiysk 2007



White is better thanks to his strong bishop pair in open position. But, the black knights are also good and dangerous, as they control many neuralgic spots. On top of that, the white bishop pair is neutralized. Moreover, the dark-squared bishop is attacked and White must keep it.

34. (a) e1! (b) e7? An "academical" move, which is a mistake in this position.

34... (2) cb4 to continue threatening with jumps to c2 or d3 was needed.

35. (b) g1! A fantastic move that may easily be missed. I am pretty sure Adams missed it. The white king waits for better times to become active and helps the bishop for the time being.

35...∕∆b8?

35... (a) **e5!?** surprisingly looks good. By allowing an isolated pawn Black will get new prospects for his knight.

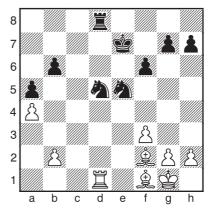
36. gf2 Played automatically.

36... ②d7 37. 罩e1+ 含f8 38. 罩d1 No need to rush.

38... 含e7 39. 道e1+ 含f8 40. 公d6 White makes place for his bishop by attacking the black bishop.

40...∳)e5?

40... <u>\$g8</u> is better. Black must retain his bishop at any cost.



43.f4 White should somehow kick back the black knight to be able to activate his bishops. However, that operation looks risky.



Magnus Carlsen

舀**d6**

45...(小xf4? loses after 46. 单xb6

46.h3 约h6 47. 当d1 Indirectly defending the pawn.

47…らf5

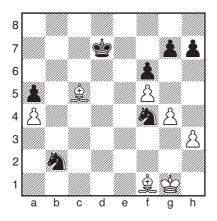
47...公e7 looks safer. Anyway 48. Id3 约hf5 49. 食f2 will not change a lot.

约f7 Black is naturally trying to install the knight on the e5–square.

51. 奠q2 约f4

51...少b4 changes nothing.

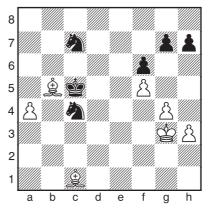
52. 🗒 xd6 幼 xd6 53. 逸 xb6 幼 c4 54. 逸c5+ ��d7 55. 愈f1 幼xb2



Black managed to keep the balance. But, White's bishops are active and there is nothing to do to save the game. The rest is relatively simple for Carlsen.

56. âb5+ âd8 57. âb6+ âe7 58. ☆h2 幻d5 59. 魚xa5 会d6 60. 魚d2

43...公q4 44.罝e1+ 读f8 45.臭d4 读c5 61.读q3 公c7 62.臭e3+ 读b4 63. \$d2+ \$c5 64. \$c1 \$c4



65. gxc4! A typical approach - simplify to win!

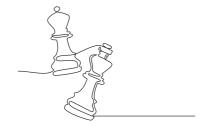
65...☆xc4 66. ≜d2

66. \$ a3 with \$ f8 next is the alternative plan.

66....約a6 67.a5 空b5 68.空f3 约c5 69. \$c3 h6 70. \$e3 \$c4 71. \$d4 **公a6 72. 读e4 公b4 73.h4** preparing g4-g5.

73.... ģb5 74. 奠c3 幼a6 75. ģd5 **公c5 76. 盒d4 公d3 77. 空e6** Black resigned.

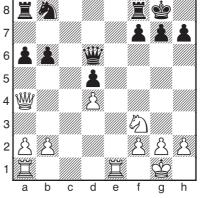
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CHAPTER III THE OPEN FILE

It is clear that an open file should be occupied and the final goal should be invasion to the 7th, 8th, or even 6th rank. But, how to evaluate importance of an open file? What to do when having a control on the open file? How to compare the significance of two files? What to do against opponent's control over an open file? Answers to these questions can be found in this chapter.

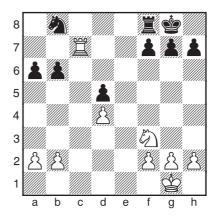
Of course, there are many other examples in other chapters in this book that may refer to the use of open files. That is why you should carefully analyze all presented examples.



18. 旦ac1 旦**a7** Generally, it is advisable to use rooks on ranks if there are no accessible files.

19.@c2 White prevents …**□c7** and plans a highly unpleasant **@c8**.

19... ②e7 Black neutralizes the other rook.



Mikhail Botvinnik- Alexander Alekhine

Netherlands 1938

Let's start this chapter with a highly instructive classic example. White's domination is undisputed, and with his next move Botvinnik gains control over a new file. **22...f6!** An excellent defensive move. Black neutralizes knight and plans 道f7.

23.ģf1

23. 当b7 is not good enough. Black has counterplay after 23... 三c8

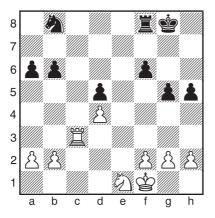
23... 互f7 24. 豆c8+ 互f8 25. 豆c3! The rook can work on the 3rd rank.

25...g5! Black reduces the importance of the 7th rank by removing pawns. His king may find a safe spot on g6.

26. White wants to activate the knight, since the rook alone cannot win the game.

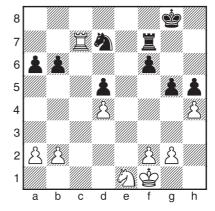


Alexander Alekhine



27.h4! With this move White definitely will find a good spot for the knight. Black can choose: the e5–square or the f4–square.

27...公d7 28. 章c7 Now the rook can become active again.

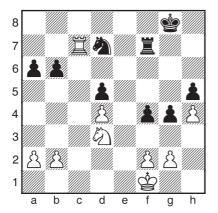


29. ()f3! Botvinnik, in his style, provokes a weakening pawn move, retreats and then takes advantage of it.

29...g4 30.@e1 f5 31.@d3 f4

26...h5

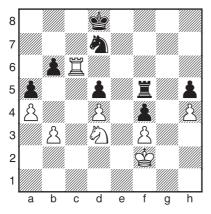
28...띨f7



32.f3 No need to rush. White first fixes the target.

32...gxf3 33.gxf3 a5 34.a4 Fixing the opponent's formation.

34... ģf8 35. 邕c6 ģe7 36. ģf2 邕f5 37. b3 ģd8



38. (b) e2 A decisive plan – the king goes to the queenside. White plans to push b4 and recapture with his king.

38...④b8 39.띨g6

39. 登**xb6? 堂c7** and Black gets dangerous counterplay with …公c6.

39.... 含c7 40. ②e5 The knight finally invades and his black counterpart loses his prospects.

40...绞a6 41.≌g7+

 $41. \Xi g5$ is another win. A matter of style.

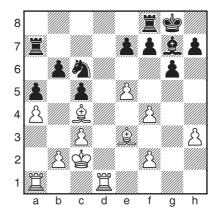
41.... 读 c8 42. ② c6 当f6 43. ② e7+ 读 b8 44. ② xd5 What a powerful knight! Botvinnik prepared its activation for quite a while and now there comes the reward.

Ulf Andersson 2560 – Marcelo Tempone 2235

 $^{*\sim}$

Buenos Aires 1979

The next example illustrates problems that might be fatal when your opponent controls the only open file on the board. Here domination over the file is the key factor and together with weakness of the light squares on the kingside will bring White an easy win.



7... **a5 8. b4?** If the white knight must stay here White missed the point of doubling the pawns.

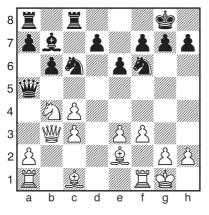
8.d3 and setting the bishop on the a3–f8 diagonal looks better.

8...0–0 9.e3? Another bad move. The white dark-squared bishop becomes even worse.

9.g3 is correct. White must try with a fianchetto to prevent normal development of Black's queenside troops.

9...b6 10.奠e2 奠b7 11.0—0 革c8 12.f3 ②c6 Black smoothly finished his development and he is ready to start playing against doubled pawns.

13.₩b3



13.... 響 e5! 14. ② xc6 A necessity, due to threat of ... ② a5.

14...ï∑xc6 15.ģd2 ⊮c7 16.⊮a4 a5 Black prepares ...ģa6. White pawn falls and the game is over.

 17.
 算fb1
 愈a6
 18.
 2b2
 愈xc4

 19.
 愈xc4
 逗xc4
 20.
 ⑲b5
 逗c6
 The remainder of the moves is not im

portant for our topic, so here I present them without further comments.

21.e4 d6 22.wg5 2d7 23.we7 25.**闫**b5 Ø∩e5 (கி) **C**4 26. ≜c1 舀ac8 27.

図ab1 邕c5 28.读f1 读f8 29.读e2 读e7 ģb7 33.ģe3 ≝5c6 34.ģd4 f6 35.舀d1 舀d8 36.f4 d5 37.象f2 Icd6 38. 单c5 Ic6 39. 单f2 Idd6 42.舀b5 **営e6+** 43.☆d3 **☆c6** 44.g3 띨e7 45.띨b1 띨b7 46.띨b5 约d6 47.舀b2 b5 48.axb5+ 舀xb5 **49. ②** White resigned.

0:1

Yakov Estrin - Andor Lilienthal

 $\sim * \sim$

Moscow 1951

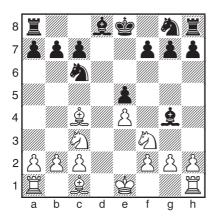
To conclude this chapter I want to present you the game that cannot be found in database but is perfect for our topic.

1.e4 e5 2.绞f3 ⊘c6 3.횿c4 횿e7 4.d4 d6?

4...exd4 is correct.

5.dxe5! dxe5 6.∰xd8+ ዿxd8 7. ∕∆c3

7. 堂b5 gives nothing because after 7... 堂d7 8. 堂xc6 皇xc6 9. 公xe5 Black has 9... 堂xe4



7... 16 should be prefered to get control over the d5-square.

8. **b5!** Black is already strategically outplayed and probably lost.

8...f6

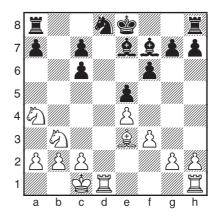
8... & xf3 9. & xc6+! bxc6 10.gxf3 is dominant for White, although the machine is not as brutal in evaluation. White's doubled pawns are in group and not weak, while the black doubled pawns are horribly weak. The hole on f4 is controlled by the white bishop, while on the oher side the c4–square is firmly in White's hands.

9. **a**xc6+! bxc6 10. **a**d2! White avoids harming his structure. At the same time, the queenside is battlefield and there are many duties for the white cavalry. There are so many weak squares White's knights can use.

10...<u></u>≜e7 11.⊘a4!

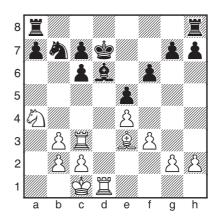
11. b3 allows $11... \pm b4$ with the opposite-colored bishops endgame.

15.0–0–0 **≜**f7



16. □d3! White doubles the rooks and uses the d-file as a trampoline to jump to the c-file.

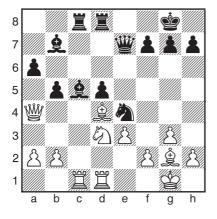
18...ģd7 19.<u>ဩ</u>d1+ ≜d6



Black consolidated, but White is still dominant and can easily continue at-tacking.

Samuel Shankland 2720 -Domingos Junior 2107

Olympiad Chennai 2022



The next example is very instructive. Black has just played a very bad move ...b5. That move weakens dark squares and after trading dark-squared bishops Black will be lost. Moreover, the black isolated pawn stays without support it could have got after possible ...bxc5.

22. (xc5! (xc5 23.) a3! Forcing the endgame – exchanging pieces is good for the side playing against an isolated pawn.

23... 三c7 24. wxe7 三xe7 25. 心b4! Direct attack and opening the file.

25...g6

25...a5 falls to 26.公xd5!

26. \Box_d4 Blockading square is firmly in White's control and in a practical game Black is hopeless.

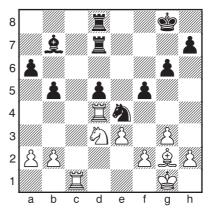
26. a concrete way to convert

into a win. 26.... 愈xc6 27. 三xc6 a5 28.f3 公g5 29. 三c5 wins material and the game. Still, White's decision is logical, don't give such a good knight for such a poor bishop.

26...邕ed7 27.幼d3

27. 当cd1 gives White nothing tangible after 27...f5

27...f5



28.b4! It is important to accumulate advantages on the flanks as well. This fixing move is so important.

28... ***g7** 29.h4 Not needed right now, but might be useful.

29.... ***f6 30. C5** It is debatable if White should trade the knights but after the last move he cannot easily play f3.

34…<u>邕</u>8d7

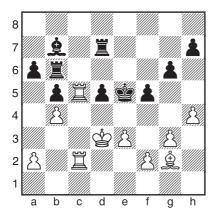


Samuel Shankland

34...☆e6 is better defense. Anyway 35.☆d3 is dominant for White.

36. $\Xi c7$ is more logical. White should not be afraid of ... d4.

36...罝b6?



Why there?

37. 亞C7 三bd6 38. 三2c5 Constrict-ing before action. Black is in Zugzwang.

41. Ξ f8! and White will after f4 install his king on the d4-square.

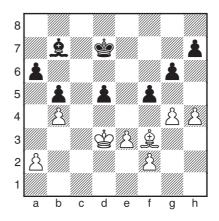
41... 道dd7 42.g4? Mistake - the bishop should be removed instead.

42... \CT: A decisive mistake.

42...f4! would hold! Black will unfreeze the kingside and get the f-file for counterplay.

43.罝e8 ��d6 44.罝d8+ 罝ed7

44...띨cd7 is more resistant.



47.g5! A decisive freeze.

47...ģd6 48.ģd4 ģa8 49.h5! ģb7

49...gxh5 50.ዿxh5 ģe6 51.f4 ģd6 52.ዿf7+-